Joana Nagy-Dimitrovska

UX/UI Designer | Interior Designer | Architect

Location:
Budapest, Hungary
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OBJECTIVE

Multidisciplinary UI/UX Designer with 8+ years of background in architecture and spatial design, specializing in converting complex workflows into intuitive, user-centered digital products. Proven track record in building scalable Figma design systems, leading end-to-end UX for live B2B platforms, and leveraging AI-driven tools to create precise, highly accessible digital experiences

PROFESSIONAL EXPERIENCE

Freelancer — Budapest, Hungary
UX/UI Designer — 2026

- **Álmasi (Live B2B Platform)** [Visit Live Site ↗] - Designed and delivered the end-to-end user experience for a live B2B digital platform, transforming complex business requirements into intuitive, user-friendly web interfaces.
- **Waitless MD** [View Figma Prototype ↗] - an AI-supported application that reduces patient wait times and accelerates the check-up process through smart online screening.
- Conducted user research interviews to identify user pain points, mapped insights using empathy maps and personas, and clearly defined the core problem.
- Created paper and digital wireframes, developed prototypes for usability testing, and delivered the final high-fidelity designs**.**
- **Wave Surf Boards** [View Figma Prototype ↗] - Responsive website focusing on e-commerce, accessibility and clean aesthetic.
- **Punk Rock Budapest Event Platform**- Application working in progress.

Art1st Design Studio Kft — Budapest, Hungary
Architect / Interior Designer — 2018 – 2026

- User Centered Design- Developed and planned commercial interior designs for Deutsche Telekom across Europe from small stores to flagships and showrooms by optimizing the physical user journey
- Prepared detailed plans, 3D visualizations, and graphic design presentations. Managed project documentation, including order lists and cost estimates.
- Communicated and cooperated with international clients, providing on-site support through international travel.
- 3D modeling and working on Museum of Ethnography (Néprajzi Muzeum)
- Worked on more than 200 projects , in more than 10 countries and being part of 5 awards

SKILLS

- UX/UI Design
- User Research
- Wireframing
- Design Thinking
- Interactive Prototyping
- Design Systems
- Information Architecture
- Spatial Logic

TOOLS

- Figma
- InDesign
- Gemini
- Calude
- Chat GPT
- Photoshop
- Illustrator
- HTML5/ CSS3 (in progress)
- Sketch
- Blender
- Cinema 4D
- V-Ray
- Archica

EDUCATION

University American College — Skopje, North Macedonia

- BA Architecture and Design

Szent Istvan University — Budapest, Hungary

- MA/Msc Landscape architecture and Design

Courses: — Budapest, Hungary

- Figma Essentials
- Figma Advanced
- Google UX Design
- Responsive Web Design HTML5/ CSS3 (in progress)
- Blender 3D
- Adobe Course

OTHER

Languages:

- Hungarian (Upper Intermediate B2)
- English (Upper Intermediate B2)
- Macedonian (Native)
- Serbo-Croatian (Native)

Hobbies/Interests: Sports , Reading books, Painting, Drawing